

CHAPTER 3
SHOOTING QUALIFICATION AND TRAINING
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CHAPTER 3
SHOOTING QUALIFICATION AND TRAINING

1. POLICY.

a. Required Shoots. It is the personal responsibility of each uniformed employee to comply with the training and qualification requirements contained in this manual. Commanders shall monitor each uniformed employee's shooting proficiency and attendance at the required quarterly shoots.

(1) Commanders shall ensure sufficient range time is scheduled to allow uniformed employees reasonable chances to complete the required shoots each quarter. In the case of exceptional hardship, commanders may further limit the number of required shoots with the concurrence of the Division commander. Participation in unsanctioned shooting events cannot be substituted for required quarterly shoots.

(2) Commanders shall submit a memorandum by February 15 of each year to their Division indicating the uniformed employees missing any of the required quarterly shoots from the previous year. The reason for delinquencies shall be included. Negative reports are required.

(3) Uniformed employees who have been assigned to office duty because of their involvement in an actual shooting incident, where shots were fired at another person, whether or not an injury or death resulted, shall fire a qualifying score on the Task Oriented Qualification Course (TOQC) for the weapon platform used by the employee during the shooting incident, prior to returning to full duty.

(4) Primary Firearm.

(a) All uniformed personnel shall train with the primary firearm on a quarterly basis, shooting a minimum of 100 rounds. Missed quarterly shoots may be satisfied by completing a make-up shoot. Annually, at least one shoot should be conducted during the hours of darkness and at least one shoot shall incorporate a component of tactically moving while firing.

(b) All uniformed employees are required to qualify annually using the 50-round TOQC–Pistol Course.

(5) Shotgun.

(a) Uniformed personnel at the rank of captain and below shall train with the shotgun on a quarterly basis and complete an annual qualification. A minimum of 18 rounds, but not more than 30 rounds, shall be fired during quarterly shoots. Missed quarterly shoots may be satisfied by completing a make-up shoot. The annual qualification course will be the eight-round TOQC–Shotgun Course. Annually, at least one shoot should be conducted during the hours of darkness and at least one shoot shall incorporate a component of tactically moving while firing (refer to Chapter 6, Shotgun, of this manual).

(b) Uniformed personnel at the rank of Assistant Chief and above are encouraged to shoot the shotgun quarterly, and at a minimum, shall shoot the shotgun at least once annually to demonstrate proficiency.

(6) Tactical Rifle.

(a) Uniformed personnel at the rank of captain and below shall train with the departmental rifle on a quarterly basis and complete an annual qualification. A minimum of 40 rounds, but not more than 60 rounds, shall be fired during quarterly shoots. Missed quarterly shoots may be satisfied by completing a make-up shoot. The annual qualification course will be conducted during daylight hours using the TOQC–Rifle Course (refer to Chapter 7, Tactical Rifle, of this manual). Annually, at least one shoot should be conducted during the hours of darkness and at least one shoot shall incorporate a component of tactically moving while firing.

(b) Uniformed personnel at the rank of Assistant Chief and above are encouraged to shoot the rifle quarterly, and at a minimum, shall shoot the rifle at least once annually to demonstrate proficiency.

(7) Supplemental Firearm. Uniformed employees who are issued a supplemental firearm in conjunction with their assigned duties shall complete a familiarization course with an Area range officer to become familiar with the weapon and its operation. An element of this course will be to demonstrate proficiency with the supplemental firearm. The familiarization course may be conducted in place of the quarterly primary pistol training session but may not be conducted in place of the annual primary pistol qualification.

(8) Secondary Firearm. The secondary firearm to be carried on duty shall be fired annually in conjunction with the primary firearm qualification (refer to Chapter 1, Firearms Classification and Registration, of this manual for a definition of secondary firearm). Uniformed employees are required to pass the qualification course annually using the Secondary Weapon Qualification Course (SWQC).

(9) Make-Up Shoots. Uniformed employees will be allowed to make up missed quarterly shoots. A remedial training program may be offered, if necessary.

(a) A uniformed employee shall not expend over 150 rounds of .40 caliber ammunition, 30 rounds of shotgun ammunition, or 60 rounds of rifle ammunition in any single training session. With the Area commander's approval, additional rounds may be fired to improve a uniformed employee's abilities to perform at the level of departmental standards.

(b) A uniformed employee working a night shift is not exempt from the required shoots. The uniformed employee's shift may be rescheduled to ensure training requirements are met.

(c) Rescheduling to overcome conflicts and/or absences shall be accomplished to fulfill training requirements.

(d) Any problem or significant downward trend in proficiency and/or range attendance should receive the commander's prompt attention and consideration for individual training or progressive discipline.

(e) Uniformed employees who fail to meet the minimum qualification requirements shall be placed on interim reporting pursuant to the procedures contained in Highway Patrol Manual (HPM) 10.10, Performance Appraisal Manual.

b. Supervision. Each command shall have at least two range officers. Range officers shall be trained and certified by the Academy, Weapons Training Unit (WTU), through the 80-hour Departmental Range Officer Training Course (DROTC) and Departmental Firearms Inspection Course (DFIC). These uniformed employees are responsible for the following:

(1) Complete inspection of all state-owned firearms, initial/annual inspection of registered secondary firearms, and maintenance of all firearms training and related records.

(2) Conducting all firearms training sessions. Range officers may also be responsible for documenting departmental shoots and ammunition usage on the CHP 416, Record of Shoots (Annex A). At the commander's discretion, range officers may train "safety officers" and have them assist during various shoots. However, safety officers may not conduct range training without the range officer present.

(3) All firearms training with departmentally issued ammunition shall be supervised by an Academy-trained range officer. While range safety is the

responsibility of all uniformed employees, the range officer is ultimately responsible for the safety of all those participating. The supervising range officer shall take all the steps necessary to ensure the safety of all participants, up to and including the removal of uniformed employees from participating due to unsafe actions.

(4) At no time shall a range officer or safety officer place themselves in front of the firing line when weapons are pointed downrange, regardless of whether the weapons are loaded or unloaded.

(5) The commander shall notify Division when a range officer replacement is needed or if there is a need to decertify a current range officer.

c. Instructor Certification and Training. Uniformed employees may be certified as Departmental Range Officers and Departmental Firearms Inspectors upon successful completion of the Academy DROTC/DFIC course. The DROTC/DFIC course includes instructor-level certification in firearms manipulation, accuracy, inspection, and disassembly; tactical engagements, target recognition and analysis, judgment, and decision making; use of force considerations; case law; and student evaluation and testing. The DROTC/DFIC course consists of 80 hours of training, over a two-week period.

(1) Departmental Range Officers should be selected based on their firearm knowledge, skills, and ability to motivate and instruct others.

(2) After attending the initial DROTC/DFIC certification course, Departmental Range Officers shall attend the 16-hour, biennial Departmental Range Officer Recertification Training Course (DRORTC) to maintain their certification.

(3) A Departmental Range Officer who fails to attend the biennial DRORTC will no longer be allowed to sign a CHP 416 until they attend a DRORTC. However, they may act as line safety for a currently certified instructor.

(4) Only current Departmental Range Officers shall complete a CHP 243P, Task Oriented Qualification Course-Pistol (Annex E), for all pistol qualifications; a CHP 243R, Task Oriented Qualification Course-Rifle (Annex F), for all rifle qualifications; a CHP 243S, Task Oriented Qualification Course-Shotgun (Annex G), for all shotgun qualifications; and a CHP 243W, Secondary Weapon Qualification Course-Pistol (Annex H), for all secondary weapon qualifications.

(5) Departmental Range Officers who miss the biennial recertification will be allowed to attend the following year's DRORTC to renew their certification. If an instructor misses the third year of DRORTC consecutively, they will need to attend the two-week DROTC/DFIC course again to obtain instructor certification.

(6) Current Departmental Range Officers who wish to voluntarily decertify shall submit a CHP 51, Memorandum, through appropriate channels requesting decertification.

d. Range Officer Required Uniform Items.

(1) Range officers conducting a firearms training session shall wear a red safety vest over their clothing.

(2) The purpose of the red safety vest is to increase the safety of the range officer by making them quickly and easily distinguishable while conducting firearms training.

(3) The range officer shall wear soft body armor and the appropriate uniform. The red safety vest shall be worn over all other clothing.

(4) Each Area/Division shall requisition three red safety vests from Business Services Section (BSS), Supply Services Unit (SSU). The red safety vest will be assigned to the requesting Area/Division. The red safety vest will have "Range Officer" printed in white lettering on the right front pocket and across the back.

e. Range Officer Optional Uniform Items. Optional uniform items shall be purchased at the range officer's own expense. While conducting a firearms training session, range officers may wear the following optional uniform items:

(1) Red baseball-type cap with visor. The California Highway Patrol (CHP) flying wheel insignia will be embroidered on the crown with Range Officer in white lettering across the insignia.

(2) Red polo shirt with a sport collar and button front. The CHP flying wheel will be embroidered on the left pocket with "Range" above and "Officer" below in white lettering. The range officer's name will be embroidered in white lettering on the right pocket. The red polo shirt may be substituted for the red safety vest, provided it is worn as the outermost covering with soft body armor worn underneath.

f. Firearms/Holsters to be Used. When firing the TOQC–Pistol Course for qualification, uniformed employees shall use a departmentally approved holster, duty belt, and magazine pouch.

g. Black-Bottom Magazines. All departmentally issued black-bottom magazines shall be used during training at least once a year. The purpose of the shoot is to ensure the magazines are functioning properly when fully loaded. A course of fire, such as marksmanship, should be used, which does not require rapid reloading or

dropping of the magazines. Care should be taken to ensure the magazines are not damaged during training. Additionally, the magazines are to be inspected annually in accordance with Chapter 5, Annual Inspection of Departmental Pistols, of this manual.

h. Ammunition. Only ammunition provided by the Department shall be carried in departmental firearms. Additionally, this same ammunition shall be used for all departmental firearms training and qualification shoots.

(1) Designated Areas that requisition frangible (lead-free) training ammunition shall ensure this ammunition is utilized only during training and not carried while on patrol.

(a) Commands requiring use of frangible (lead-free) ammunition shall establish protocols for the distribution and control of such ammunition at their training sites. At a minimum, the following procedures should be practiced:

1 Establish a control point where all duty ammunition is stored during training. Full-duty magazines may be stored at this control point or may be secured in a vehicle away from the training site. Establishing a safe clearing area for the extraction of chambered rounds will also be required.

2 Establish a control point where all training ammunition is secured and issued to trainees.

3 Establish a protocol for ensuring no training magazines (red/orange bottom) leave the training site.

NOTE: Following the procedures outlined in paragraphs 1.h.(1)(a)1 through 1.h.(1)(a)3 and the immediate completion of the CHP 416 will ensure training ammunition does not inadvertently leave the training site.

(2) Primary Firearm. Uniformed employees shall fire a minimum of 100 rounds per quarter, while still having the option to fire up to 150 rounds. Ammunition shall not be issued to uniformed employees for use at a later time.

(3) Secondary Firearm. Uniformed employees are responsible for providing ammunition for any secondary firearm.

(a) Uniformed employees shall not carry the following secondary handgun ammunition:

- 1 Wadcutters or semi-wadcutters.
- 2 Reloads.
- 3 Tracers, incendiaries.
- 4 Military ammunition.
- 5 Explosives.
- 6 Tear gas shells.
- 7 Armor-piercing, metal point, or full metal jacket.
- 8 Shot shell (i.e., Glaser Safety Slug).

(4) Shotgun. Refer to Chapter 6 of this manual.

(5) Tactical Rifle. Refer to Chapter 7 of this manual.

(6) Uniformed employees shall use only departmentally approved ammunition in all state-owned firearms.

(7) If a uniformed employee has any doubt about ammunition for a particular firearm, the Academy, WTU, should be contacted for assistance.

i. Hearing and Eye Protection. All uniformed employees shall wear hearing and eye protection during all firearms training. Department-issued muff-type ear protectors or ear plugs, or privately owned muff-type ear protectors or ear plugs with a minimum noise reduction rating of 25 decibels, shall be worn.

j. Soft Body Armor. All uniformed employees shall wear soft body armor during all firearms training.

k. Pregnant Personnel and Firearms Training. Refer to HPM 10.6, Occupational Safety Manual, Chapter 9, Hazardous Conditions and Substances Exposure Control Programs, paragraph 9.

l. Targets. The CHP 241, Target, Combat Silhouette (Annex C), available through BSS, SSU, shall be the only target used in firearms qualification shoots. Alternate courses of fire may also be shot using the same targets. Approval shall be obtained from the Academy, WTU, prior to using metal silhouette-type targets.

m. Courses of Fire. An alternate course of fire may be used by range officers during the quarterly shoots; however, when qualification is necessary for any

firearm authorized by the Department, only the specific course of fire designated for that firearm may be used. Although speed is important to a combat shooter, accuracy and proper technique must be emphasized above all other aspects when firearm training is being conducted.

(1) Handgun.

(a) Primary Firearm–Task Oriented Qualification Course–Pistol. This course of fire must be passed by all uniformed employees on an annual basis. It establishes the baseline skill level required to be certified in the use of the duty pistol.

(b) Secondary Firearm–Secondary Weapon Qualification Course. This course of fire must be passed on an annual basis by all uniformed employees who elect to carry a secondary weapon while on duty.

(2) Shotgun. Shotgun–TOQC. Refer to Chapter 6 of this manual.

(3) Tactical Rifle. Rifle–TOQC. Refer to Chapter 7 of this manual.

(4) Score Sheets. Range officers shall complete a CHP 243P (Annex E) for all pistol qualifications; a CHP 243R (Annex F) for all rifle qualifications; a CHP 243S (Annex G) for all shotgun qualifications; and a CHP 243W (Annex H) for all secondary weapon qualifications. The qualification score achieved with any departmental weapon shall be entered into the Employee Training Records System (ETRS). The completed forms shall be filed in the uniformed employee's training folder and retained for the current year plus two.

n. Alternate Courses of Fire. Alternate courses of fire are specific firing exercises intended to incorporate the varying influences, obstacles, and decisions confronting a uniformed employee during an actual shooting scenario. Range officers are encouraged to develop their own shooting courses incorporating some of these effects into each course. These shooting courses should employ speed, accuracy, and equipment familiarity. Times have to be fast enough to pressure the individual, but not so fast as to create a safety hazard. No single course of fire can incorporate all the variables involved in all shootings. However, rotating these techniques can improve efficiency.

(1) The following techniques and associated skills are recommended for use with the alternate courses of fire. These techniques are not all inclusive.

(a) Multiple suspects: Rapid target acquisition.

(b) Partial targets: Rapid target acquisition.

- (c) Moving targets: Follow-through.
- (d) Friend/foe targets: Decision-making process.
- (e) Physical exertion targets: Simulated stress.
- (f) Use of cover: Evaluate cover available.
- (g) Firepower coordination shoots: Communications.
- (h) Primary-hand-only shooting: Wounded, flashlight.
- (i) Support-hand-only shooting: Wounded.
- (j) Fifty-yard line shooting: Trigger control, sight alignment.
- (k) Reduced time limits: Stress simulation.

(2) These courses should change regularly and rarely involve more than one shooter at a time. If the course requires a shooter to move while shooting, the shooter should be monitored continuously, one on one, by an instructor through the entire course to ensure the shooter's finger is not on the trigger while moving and overall weapon safety is adhered to. Safety is of primary importance and must be the cornerstone for all courses. Commanders must approve all alternate courses prior to their use by the range officer.

NOTE: For safety reasons, the run-and-shoot courses should not be conducted during the hours of darkness or on ranges with rough terrain. The Academy, WTU, may be contacted for information concerning alternate courses.

2. PROCEDURES–REQUIRED SHOOTS.

a. Safety and Standards.

(1) Task Oriented Qualification Course–Pistol–50 Rounds Total Fired. The minimum qualifying score (number of hits) for the CHP TOQC is 100 percent, except for Task 10 which is 14/18 hits on target. The target used will be the CHP 241 (Annex C).

(2) Grading Procedure. Each task in this course is individually graded. Each task must be successfully completed to receive a passing score. Shooters will have three attempts to pass each task. Shooters who fail to meet the

standards in any single task may reshoot that individual task without reshooting the entire course.

(3) Departmental Standards. There are three departmental standards for the Primary Firearm–TOQC: Basic, Expert, and Master.

(a) Basic. Firearms training of all uniformed employees should focus on the basics of safe weapons handling and proper application of the skills required to pass the TOQC. Each uniformed member must pass at the Basic level to be certified with the primary duty weapon.

(b) Expert. To meet Expert standards, the shooter must pass each task within Expert limits on the first attempt.

(c) Master. To meet Master standards, the shooter must pass each task within Master limits on the first attempt.

(d) Prior to leaving the range, all shooters shall reload their firearms and magazines with Department-issued duty ammunition. Be sure to check all rounds for defects and/or debris prior to loading.

b. Task Oriented Qualification Course–Pistol Tasks. The TOQC tasks are described as follows:

(1) Task 1–Malfunction Drills.

(a) Malfunction magazine: Load in this order – three live rounds, two .40 caliber dummy training rounds (snap caps), and two live rounds in the magazine.

(b) Weapon: Load the weapon with a malfunction magazine and place two additional three-round magazines in the magazine pouch.

(c) Distance from target: Five yards.

(d) Rounds fired: Five.

(e) Accuracy Standard: Five hits within the TOQC silhouette.

(f) Time Standard (in seconds): Basic–20, Expert–12, Master–8.

1 Start from the grip position on the command Grip.

2 On the fire command, draw to a primary-hand-supported shooting position and engage the target working through both malfunction drills until empty.

a The trigger must be pulled on the first dummy round, simulating a malfunction. Execute malfunction drill number 1 (tap, rack, reassess) and attempt to engage the target. The trigger must be pulled again simulating a second malfunction. Execute malfunction drill number 2 (rip, rack, rack, rack, reinsert, rack, reassess) and engage the target with the remaining three rounds in the magazine. The shooter must pull the trigger on each dummy round and perform both malfunction drills correctly to pass this task.

3 Conduct a two-handed, out-of-battery reload.

4 Reassess the threat and scan the scene.

5 Finger to frame, cover the back of the slide, and holster on command.

(2) Task 2–Draw and Fire.

(a) Weapon: Load the weapon with a three-round magazine and place two additional three-round magazines in the magazine pouch.

(b) Distance from target: Five yards.

(c) Rounds fired: Three.

(d) Accuracy Standard: Three hits within the TOQC silhouette.

(e) Time Standard (in seconds): Basic–5, Expert–4, Master–3.

1 Assume a position of advantage with an empty magazine or other miscellaneous object in hands simulating a ticket book.

2 On the fire command, draw and fire three rounds, primary hand supported.

3 Conduct a two-handed, out-of-battery reload.

4 Reassess the threat and scan the scene.

5 Finger to frame, cover the back of the slide, and holster on command.

(3) Task 3–Tactical Reload.

(a) Weapon: Load the weapon with a three-round magazine and place one additional 15-round magazine in the magazine pouch.

(b) Distance from target: Two yards.

(c) Rounds fired: None.

(d) Accuracy Standard: No live fire.

(e) Time Standard (in seconds): Pass or fail.

1 Assume a primary-hand-supported ready position.

2 On command, perform a tactical reload and scan the target area. The magazine removed from the pistol should be secured on the shooter's person or in the magazine pouch.

3 On command, perform a second tactical reload using a three-round magazine stored on their person or magazine pouch for this reload.

4 Scan the scene.

5 Finger to frame, cover the back of the slide, and holster on command.

(4) Task 4–Close Quarters Battle Position.

(a) Weapon: Load the weapon with a three-round magazine and place two additional three-round magazines in the magazine pouch.

(b) Distance from target: Two yards.

(c) Rounds fired: Three.

(d) Accuracy Standard: Two hits in the white or gray; one hit in the black.

(e) Time Standard (in seconds): Basic–2, Expert–1.75, Master–1.5.

1 Start from the grip position on the command Grip.

2 On the fire command, draw to close quarters battle position and fire three rounds, reload, push out, primary hand supported, reassess the threat, and scan the scene.

3 Finger to frame, cover the back of the slide, and holster on command.

(5) Task 5–Support Hand Only.

(a) Weapon: Load the weapon with a three-round magazine and place two additional three-round magazines in the magazine pouch.

(b) Distance from target: Four yards.

(c) Rounds fired: Three.

(d) Accuracy Standard: Two hits in the white or gray; one hit in the black.

(e) Time Standard (in seconds): Basic–5, Expert–4, Master–3.5.

1 Execute a support-hand-only draw to a support-hand-only ready position.

2 Place the loaded pistol on the ground in front of the shooter, four yards from the target.

3 On the fire command, assume a kneeling position, pick up the pistol with the support hand only, fire three rounds, reload the pistol with the support hand only, reassess the threat, and scan the scene.

4 Take control of the pistol with the primary hand, stand up, finger to frame, cover the back of the slide, and holster on command.

(6) Task 6–Primary Hand Only.

(a) Weapon: Load the weapon with a three-round magazine and place two additional three-round magazines in the magazine pouch.

(b) Distance from target: Seven yards.

(c) Rounds fired: Three.

(d) Accuracy Standard: Two hits in the white or gray; one hit in the black.

(e) Time Standard (in seconds): Basic–3, Expert–2, Master–1.5.

- 1 Start from the grip position on the command Grip.
- 2 On the fire command, draw and fire three rounds, primary hand only.
- 3 Reload primary hand only, reassess the threat, and scan the scene.
- 4 Finger to frame, cover the back of the slide, and holster on command.

(7) Task 7–Primary Hand Supported.

- (a) Weapon: Load the weapon with a three-round magazine and place two additional three-round magazines in the magazine pouch.
- (b) Distance from target: Seven yards.
- (c) Rounds fired: Six.
- (d) Accuracy Standard: Four hits in the white or gray; two hits in the black.
- (e) Time Standard (in seconds): Basic–10, Expert–8, Master–6.

- 1 Start from the grip position on the command Grip.
- 2 On the fire command, draw and fire three rounds, reload, fire three rounds.
- 3 Reload, reassess the threat, and scan the scene.
- 4 Finger to frame, cover the back of the slide, and holster on command.

(8) Task 8–Kneeling Position from Cover.

- (a) Weapon: Load the weapon with a three-round magazine and place two additional three-round magazines in the magazine pouch.
- (b) Distance from target: Ten yards.
- (c) Rounds fired: Six total–three rounds primary hand side, three rounds support hand side.
- (d) Accuracy Standard: Four hits in the white or gray; two hits in the black.

(e) Time Standard per side (in seconds): Basic–4, Expert–3, Master–2.

1 Assume a primary-hand-supported firing position and then kneel down behind a barricade.

2 On the fire command, lean out from the primary hand side of the barricade and fire three rounds, reload, reassess the threat, and scan the scene.

3 On the second fire command, lean out from the support hand side of the barricade and fire three rounds, reload, reassess the threat, and scan the scene.

4 Stand up with muzzle down range, finger to frame, cover the back of the slide, and holster on command.

5 Each side is individually timed and must meet the standard.

6 Accuracy standard is a combination of all rounds fired.

(9) Task 9–Vertical Cover.

(a) Weapon: Load the weapon with a three-round magazine and place two additional nine-round magazines in the magazine pouch.

(b) Distance from target: 15 yards.

(c) Rounds fired: Three total–two rounds primary hand side, one round support hand side.

(d) Accuracy Standard: Three hits within the TOQC silhouette.

(e) Time Standard per round (in seconds): Basic–2.5, Expert–2, Master – 1.5.

1 Assume a primary-hand-supported ready position behind a tall barricade.

2 On the fire command, lean out from the primary hand side of the barricade and fire one round, reassess the threat, and scan the scene.

3 Repeat step 2 one additional time.

4 Switch to the support hand side of the barricade.

5 On the fire command, lean out from the support hand side of the barricade and fire one round, reload, assess the threat, and scan the scene.

6 Finger to frame, cover the back of the slide, and holster on command.

7 Each round is individually timed and must meet the standard.

NOTE: Right-handed shooters will fire the first two rounds from the right side of the barricade and one round from the left side of the barricade. Left-handed shooters will fire the first two rounds from the left side of the barricade and one round from the right side of the barricade.

(10) Task 10–Precision.

(a) Weapon: Load the weapon with a nine-round magazine and place one additional nine-round magazine in the magazine pouch.

(b) Distance from target: 15 yards.

(c) Rounds fired: 18.

(d) Accuracy Standard: Minimum of 14 hits within the TOQC silhouette.

(e) Time Standard: Basic–60 seconds (14/18 hits anywhere within the TOQC silhouette), Expert–60 seconds (18/18 hits within the white or gray area of the TOQC silhouette), Master–60 seconds (18/18 hits within the white area of the TOQC silhouette).

1 Shooter will start from the grip position on the command Grip.

2 On the fire command, draw to a primary-hand-supported position, fire nine rounds, reload, and fire nine more rounds.

3 Drop the empty magazine, visually check the chamber, magazine well, and breach face to ensure weapon is unloaded and safe. Send the slide forward, cover the back plate of the slide, and holster an empty weapon.

(11) Task-Oriented Qualification Course–Hours of Darkness. The TOQC may be used during hours of darkness (available light) to satisfy night-firing requirements.

c. Secondary Weapon Qualification Course–Secondary Firearm–18 Rounds Total Fired. The minimum qualifying score (number of hits) for the CHP SWQC is 14/18 hits on target. The target used will be the CHP 241.

(1) Grading Procedure. This course of fire is graded based on passing Task 1 and on the composite score of Tasks 2 through 6. A passing score is determined after the shooter has completed all six tasks. Shooters who fail to meet the standards of 14/18 hits on target may reshoot the entire course, but in no case may shoot it more than three times in a single range session. A digital copy of the SWQC score sheet can be obtained from the Academy, WTU.

(2) Qualification Standards. The course of fire is strictly pass/fail.

(3) Finger Placement. In keeping with safe shooting practices, the shooter's finger shall remain off the trigger until the shooter has made the conscious decision to fire.

(4) Depressed Muzzle Position. Tasks 2 through 6 require shooting from the depressed muzzle position. The depressed muzzle is defined as the muzzle pointed to the ground approximately 12 to 18 inches in front of the shooter's feet. The depressed muzzle position is not to be confused with the low ready position in which the muzzle is pointed to the ground at an approximate 45-degree angle from the shooter's body.

(5) Task 1–Safe Drawing/Loading and Unloading.

(a) Weapon: Empty with spare rounds available.

(b) Distance from target: Two yards.

(c) Rounds fired: 0.

(d) Scoring is pass/fail. Pass will be safe handling of weapon and maintaining depressed muzzle discipline.

(e) On command, draw and aim at target.

(f) Load weapon to capacity.

(g) Unload weapon.

(6) Task 2–Primary Hand Only (Two Yards).

(a) Weapon: Start with firearm at the depressed muzzle position in the primary hand. On the fire command, fire three rounds with the primary hand only, utilizing the close quarters battle position or fully extended.

(b) Distance from target: Two yards.

(c) Rounds fired: Three.

(d) Accuracy Standard: Three hits within the TOQC silhouette.

(e) Time Standard (in seconds): Three.

(7) Task 3–Primary Hand Supported (Four Yards).

(a) Weapon: Start with firearm at the depressed muzzle position in the primary hand. On the fire command, fire three rounds, primary hand only or primary hand supported. Reload pistol and fire three rounds primary hand supported.

(b) Distance from target: Four yards.

(c) Rounds fired: Six.

(d) Accuracy Standard: Six hits within the TOQC silhouette.

(e) Time Standard (in seconds): 30.

(8) Task 4–Primary Hand Supported (Five Yards).

(a) Weapon: Start with the firearm at the depressed muzzle position in the primary hand. On the fire command, fire three rounds, with the primary hand supported.

(b) Distance from target: Five yards.

(c) Rounds fired: Three.

(d) Accuracy Standard: Three hits within the TOQC silhouette.

(e) Time Standard (in seconds): Five.

(9) Task 5–Primary Hand Supported (Seven Yards).

(a) Weapon: Start with firearm at the depressed muzzle position in the primary hand. On the fire command, fire three rounds, primary hand supported.

- (b) Distance from target: Seven yards.
- (c) Rounds fired: Three.
- (d) Accuracy Standard: Three hits within the TOQC silhouette.
- (e) Time Standard (in seconds): Seven.

(10) Task 6–Primary Hand Supported (Ten Yards).

- (a) Weapon: Start with the firearm at the depressed muzzle position in the primary hand. On the fire command, fire three rounds, primary hand supported.
- (b) Distance from target: Ten yards.
- (c) Rounds fired: Three.
- (d) Accuracy Standard: Three hits within the TOQC silhouette.
- (e) Time Standard (in seconds): Ten.

3. AMMUNITION DEFECTS.

a. Inspection Procedures. Ammunition may have defects or may have been exposed to foreign matter which may cause any firearm to malfunction. Therefore, all ammunition shall be closely inspected prior to use.

b. Any ammunition irregularities found at any time should be reported to the range officer immediately.

c. The Academy, WTU, shall be notified via telephone call and e-mail of any defective ammunition, and provided the following information: type of ammunition, manufacturer, caliber, lot number of ammunition, and type of defect.

(1) Defects. It is necessary to closely inspect all ammunition for factory defects to ensure proper chambering and/or seating.

(a) Case-mouth crimps, case bulges, defective primers, and defective bullets are easily identified and are the most common defects.

(b) Rim defects are difficult to see without close examination and will appear to allow the round to seat fully; however, the defect will exert pressure that may cause the firearm to malfunction.

(2) Debris. Prior to loading, the ammunition shall be thoroughly inspected for debris, which can cause malfunctions. The Department supplies only factory-issued ammunition, which should be free of debris if taken directly from the boxes as shipped.

(a) Styrofoam is the industry standard for packaging ammunition and can adhere to the rounds, causing malfunctions if not removed prior to loading.

(b) Removal simply requires visual inspection of the ammunition and blowing or brushing away any Styrofoam detected.

4. FIREARMS STOPPAGES—SEMIAUTOMATIC PISTOL. While firing a semiautomatic pistol, conditions sometimes exist that will cause the firearm to stop functioning. Stoppages may occur due to a variety of reasons. Upon completion of the training exercises, unless otherwise directed, any stoppages should be reported to the range officer. However, during a shooting situation, training or actual, it is imperative that uniformed employees quickly and efficiently clear any stoppages that occur. The range officer should be advised that stoppages have occurred in order to determine if the firearm is in need of repair or the stoppage is due to shooter error or ammunition defects. A uniformed employee normally will not need to identify a particular stoppage in order to clear it and resume firing. Of greater importance is the speed with which they can clear the stoppage and resume firing.

a. Common Semiautomatic Pistol Stoppages.

(1) Firearm fails to fire.

(a) Magazine is not seated properly.

(b) The firearm is out of battery; slide is not all the way forward.

(c) No round is chambered.

(d) The round misfires.

(2) Fired casing stuck in the ejection port (stove pipe).

(a) Firearm is excessively dirty.

(b) Slide movement was interfered with.

(c) Shooter fails to maintain a proper grip on the firearm.

(3) Failure to Extract. Firearm fails to extract the fired round and the new round is feeding behind it.

b. Malfunction Clearing Procedures. It is important that clearing procedures be performed instinctively and immediately. Identifying the stoppage is not necessary. The methods used must allow the shooter to quickly clear any and all conditions with the exception of mechanical failure.

(1) There are two types of malfunction clearing procedures that will fix almost all malfunctions, short of mechanical failure. Regardless of the type of malfunction, the shooter should first perform Malfunction Clearing Procedure #1. If the pistol continues to malfunction, the shooter should then perform Malfunction Clearing Procedure #2.

(a) Malfunction Clearing Procedure #1: Tap–Rack–Reassess.

1 Tap: Firmly tap the bottom of the magazine with the support hand. If the support hand is unavailable, tap the bottom of the magazine on a hard surface (e.g., knee).

2 Rack: Rack the slide one time.

3 Reassess: Reassess the threat and scene.

(b) Malfunction Clearing Procedure #2:
Rip–Rack–Rack–Rack–Reinsert–Rack–Reassess.

1 Depress the magazine release.

2 Rip: Rip the magazine from the weapon.

3 Rack, Rack, Rack: Rack the slide a minimum of three times.

4 Reinsert: Reinsert the magazine (only if it still contains ammunition).

5 Rack: Rack the slide one time to chamber a round.

6 Reassess: Reassess the threat and scene.

5. CORRECTIVE SHOOTING INSTRUCTION.

a. Retraining Program. Commanders shall arrange for a documented remedial training program using the departmentally issued firearm and ammunition for each uniformed employee who fails to pass any TOQC task. Any uniformed employee who fails to qualify with the departmentally issued primary duty weapon shall demonstrate proficiency prior to resuming their official duties.

b. Academy Assistance. In the event the command's remediation attempts fail to bring the uniformed employee to an acceptable level of proficiency, the Division Chief may contact the commander of the Academy to arrange for assistance. Documentation prepared during the remedial training program shall be provided to the Academy to assist in developing a suitable course of training for the uniformed employee.

c. Ammunition. Five hundred rounds of .40 caliber ammunition may be requisitioned by the commander for each uniformed employee per quarter only for the purpose of remedial instruction. This instruction may continue until such time as the involved uniformed employee is capable of maintaining the minimum standard score for a period of six months. The requisition shall include the name and ID number of the involved uniformed employee.

(1) Additional ammunition may be requested where a demonstrated need for more intensive remedial training is apparent.

(2) The Division Chief's approval must be obtained for this additional requisition with the concurrence of the appropriate Commissioner.

6. RECORDING OF REQUIRED SHOTS.

a. Score Sheets. Shots, regardless of the firearm being shot, shall be recorded on a CHP 416 (Annex A).

b. Certification. A range officer shall certify shooting exercises fired in their presence by signing the CHP 416.

(1) Certified range officers shall conduct all shoots and verify qualification scores.

c. Records. Commanders shall maintain accurate documentation of all required firearms training, using departmentally approved forms, and make these records available for inspection by the Division Chief at all times. Such records shall contain the following:

(1) All shooting dates for the current year. All shoots shall be indicated on the uniformed employee's training records (CHP 416 and the ETRS) during the month they fired the ammunition.

(2) Type of shoot (annual qualification [Q], remedial [RE], alternate course [ALT], etc.) shall be entered in the course of fire column on the CHP 416.

(3) Amount of ammunition used by each uniformed employee at each shoot.

(4) A score of pass or fail shall be entered for the TOQC in the ETRS for each uniformed employee.

d. Transfer of Shooting Records. When a uniformed employee is transferred to another command, the transferring command shall ensure the uniformed employee's most recent firearms training information has been entered into the ETRS.

7. CLASSIFICATION AND ASSIGNMENT—SHOOTING PROFICIENCY MEDALS.

There are three levels of proficiency: Basic, Expert, and Master. A shooting proficiency medal will be awarded to Expert and Master classifications only. The specific criteria and procedure for shooting proficiency medals are contained in HPM 150.1, Departmental Awards Manual.

8. AMMUNITION CONTROL.

a. Requisition Procedure. Commanders shall submit a separate quarterly requisition for ammunition. The requisition for ammunition shall not include any other item(s) and shall be submitted with the quarterly supply requisition. The rounds required to comply with paragraph 5 of this chapter, and test firing, if known, should be included with the quarterly requisition for ammunition along with all other ammunition, both authorized by the Department and required by the command.

b. Accountability. Commanders or their designees shall be responsible for all ammunition received, its distribution, and control. A CHP 269, Record of Ammunition, (Annex B) shall be used to record all the ammunition received, issued, and returned, and the current balance on hand.

(1) Ammunition shall only be distributed by the range officer at the location of the shoot in sufficient quantities for issue to all uniformed employees participating. The minimum of 100 rounds per uniformed employee per quarter for the primary firearm will be issued and fired. The quantity used by each uniformed employee shall be recorded on the CHP 416. The Academy, WTU,

is exempt from CHP 416 requirements and CHP 269 reconciliation requirements for cadet training.

(a) Range officers shall immediately document on the CHP 269 the amount of ammunition removed from ammunition storage for a shoot. A witness shall be present when removing and returning ammunition to the ammunition storage. When removing ammunition from the ammunition storage, the initials or ID number of the range officer and the witness shall be entered in the REMARKS section of the CHP 269. At the conclusion of the shoot, any ammunition not used shall immediately be returned to the inventory of ammunition and documented on the CHP 269. The initials or ID number of the range officer and the witness shall once again be entered in the REMARKS section of the CHP 269. The amount of ammunition issued for the shoot and returned from the shoot should be the same on the CHP 269 and the CHP 416.

(b) Range officers shall document all ammunition usage and course of fire on the CHP 416 and shall ensure the required information is entered into the ETRS or provided to the ETRS coordinator during the month in which the ammunition is fired.

(c) After every range shoot, range officers shall reconcile the CHP 269 and the CHP 416. Both documents shall be presented to a supervisor for review by the following day. If the following day is a regular day off, the CHP 269 and CHP 416 shall be reviewed prior to end of shift. The CHP 416 shall be verified and signed by a supervisor or the officer in charge.

(d) Ammunition shall only be distributed and fired at departmentally supervised shoots. If approved by the Area commander, an exception can be made for those attending a nondepartmental firearms training course paid for by the Department or at the uniformed employee's own expense.

(e) The commander shall designate a supervisor or above to conduct a quarterly inspection of all ammunition controls, to include:

1 A physical inventory of ammunition retained by the Area and confirmation of the amount listed on the CHP 269.

2 An inspection of CHP 416s for accuracy to ensure range shoots are properly documented and signed. Verify the amount of ammunition issued for the shoot and the amount returned from the

shoot is the same on the CHP 269 and CHP 416. The supervisor shall also verify the initials or ID numbers of both the range officer and the witness to ammunition storage access are documented for each transaction in the REMARKS section of the CHP 269.

3 Verify the ammunition received during quarterly orders is documented on the CHP 269 and matches the shipping receipt from SSU. The initials or ID number of the person receiving the ammunition shipment, along with those of the witness to the changing of ammunition inventory, shall be entered in the REMARKS section of the CHP 269.

4 Confirm the location of all access keys for ammunition storage.

(f) Ammunition shall not be issued for secondary firearms. It is the shooter's responsibility to provide such ammunition.

(2) Commanders shall ensure all primary firearm ammunition is rotated on a quarterly basis, with the oldest ammunition always being used first. This should be accomplished at the required shoots. Shotgun and rifle ammunition shall be rotated during quarterly cleaning.

(a) Uniformed employees shall report to the range with the ammunition currently being carried. Ammunition from current stock shall be issued to replace rounds fired.

(b) Replacing ammunition quarterly eliminates the possibility of corrosion and powder compacting at the projectile.

(3) Graduating cadets shall be issued 100 rounds of service ammunition on the last day of Academy training.

c. Ammunition Security. Ammunition shall be stored in a secure location which provides protection from the elements, extreme heat, and extreme cold. Access to ammunition storage shall be limited to authorized personnel only.

(1) The number of keys to the ammunition storage location shall be limited to the number of primary range officers assigned to the command (no more than two), plus a commander's emergency access key. Use of the emergency access key shall be restricted to the commander or the commander's designee. While on vacation or leave of absence, the primary range officer(s) should leave the key(s) with an alternate range officer if there are more than two certified range officers. In the event of an unexpected absence by the primary range officer(s) during which the key(s) has not been turned over to the alternate, the Area should attempt to obtain the key(s); however, the

commander or the commander's designee may approve use of the emergency access key.

d. Used Brass. Range lead removal contracts shall be negotiated utilizing expended brass as remuneration whenever it is to the advantage of the state. The value of brass will be determined by Fiscal Management Section on an annual basis. Used brass resulting from shoots shall be disposed of in accordance with the range lead removal contract. If the agreement states that used brass is the property of the state, it shall be separated and identified by caliber and returned to BSS, SSU, on a quarterly basis.

e. Lead Exposure Prevention. Precautions shall be taken on and off the range to protect uniformed employees from excessive exposure to lead particles associated with firearms training.

(1) Brass shall be picked up and put in a container other than a hat, pants pocket, etc.

(2) After firing, the shooter and instructor should wash their hands, arms, and face with soap and cold water.

(3) Smoking, chewing tobacco, or ingesting food on any firing line is strictly prohibited.

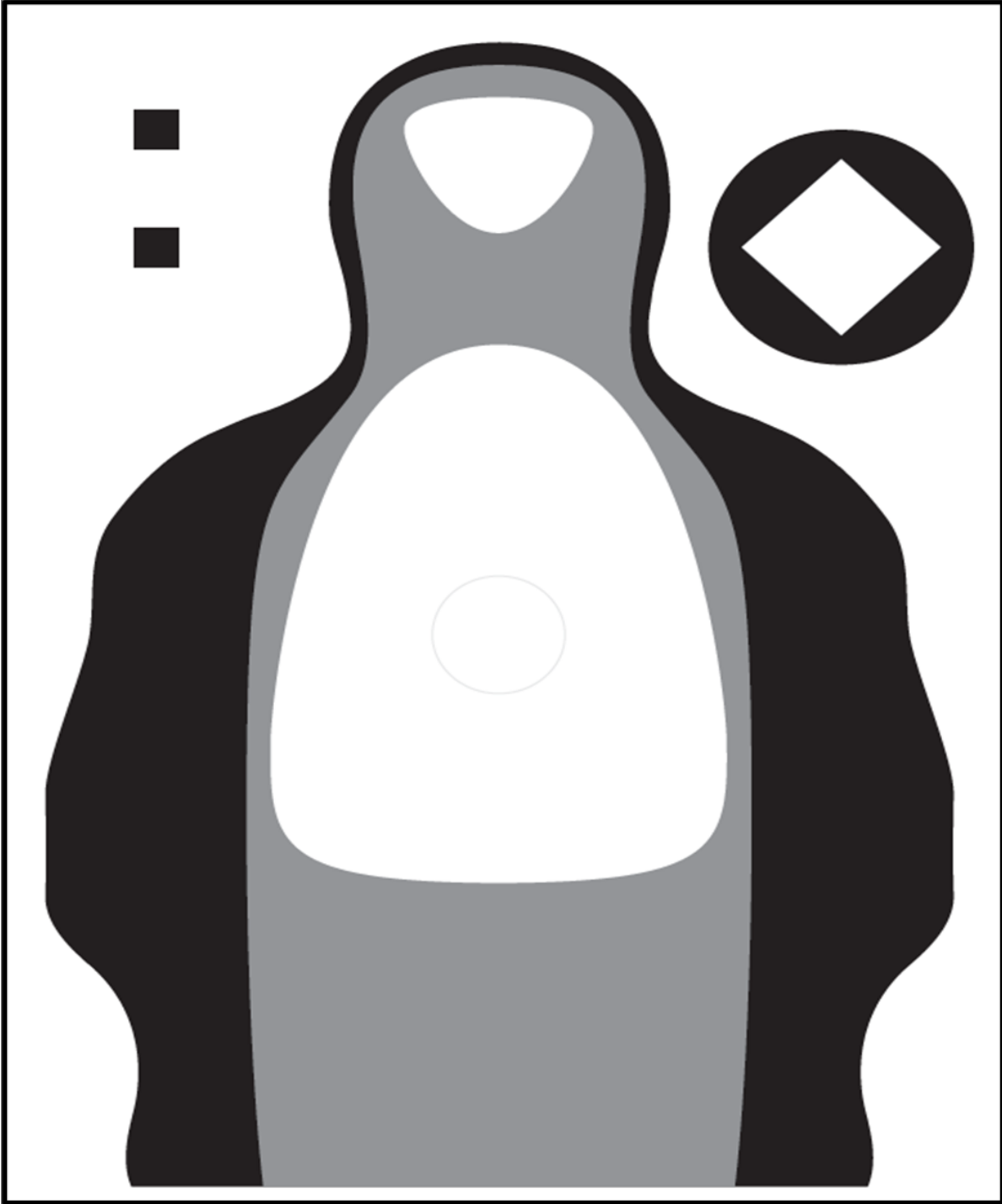
(4) Warning signs should be placed on the range stating "Warning: Lead Work Area, Poison, No Smoking or Eating on the Firing Line."

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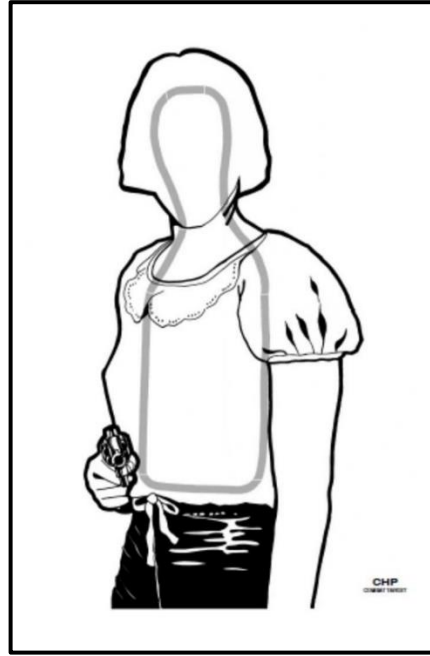
ANNEX C

CHP 241, TARGET, COMBAT SILHOUETTE



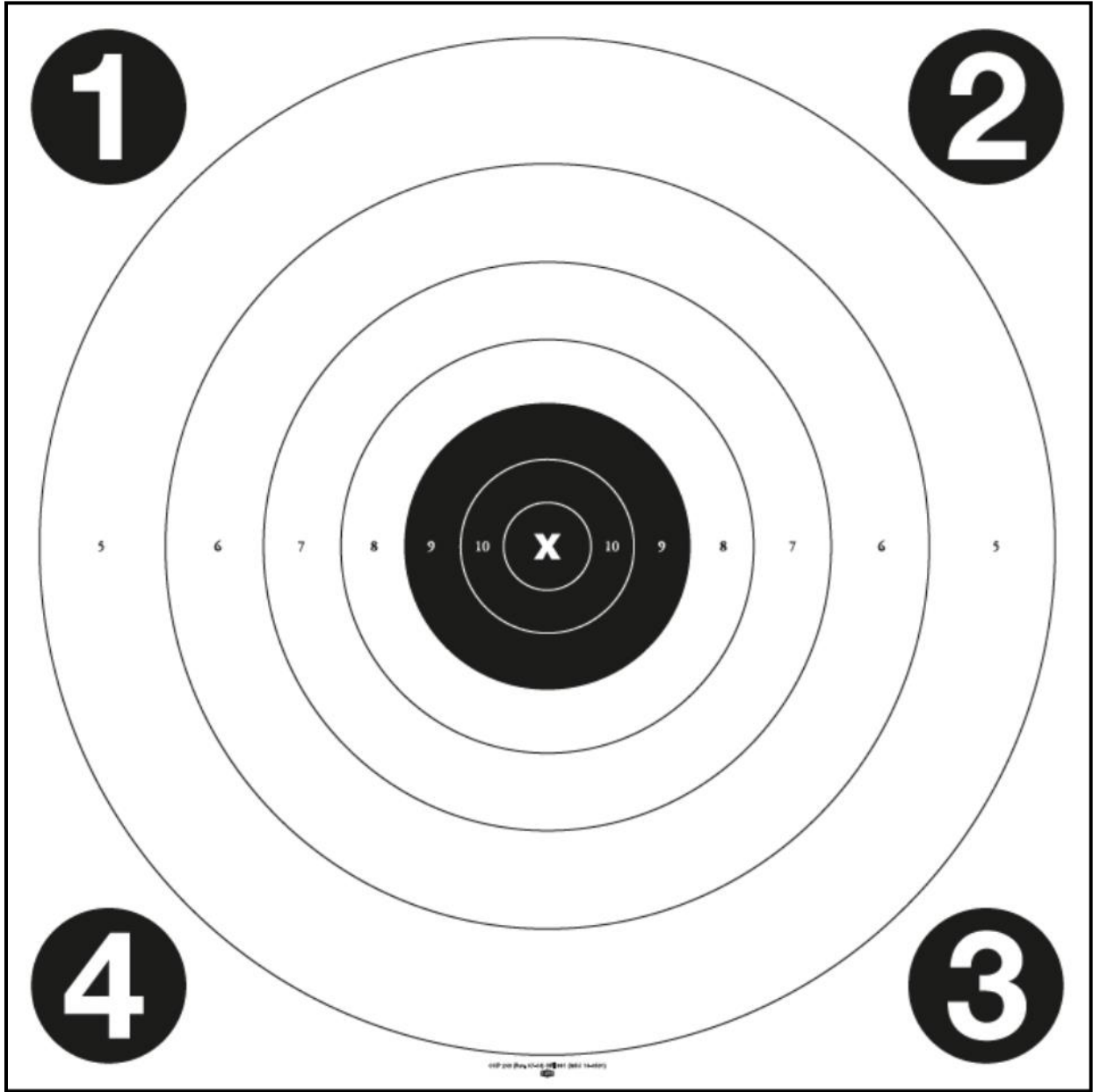
ANNEX C

CHP 241, TARGET, COMBAT SILHOUETTE (*continued*)



ANNEX D

CHP 243, TARGET, BULL'S EYE



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ANNEX E

CHP 243P, TASK ORIENTED QUALIFICATION COURSE-PISTOL

STATE OF CALIFORNIA DEPARTMENT OF CALIFORNIA HIGHWAY PATROL										
TASK ORIENTED QUALIFICATION COURSE-PISTOL										
CHP 243P (Rev. 12-21) OPI 091										
LAST NAME			FIRST NAME			ID NUMBER		AREA NUMBER	DATE	
SMITH			JOHN			00000		252		
TASK	EVALUATOR	QUALIFICATION TIMES					ACCURACY STANDARD	TIME STANDARD		
1 Malfunction Drills (5 YDS, 5 RND5)		1st	2nd				Five hits anywhere on Silhouette	BASIC 20.00 EXPERT 12.00 MASTER 8.00		
		3rd								
2 DRAW Holding Cite Book (5 YDS, 3 RND5)		1st	2nd				Three hits anywhere on Silhouette	BASIC 5.00 EXPERT 4.00 MASTER 3.00		
		3rd								
3 TACTICAL RELOAD		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL					NONE	PASS/FAIL		
4 Close Quarters Battle (2 YDS, 3 RND5)		1st	2nd				TWO W/IN GRAY ONE W/IN BLACK	BASIC 2.00 EXPERT 1.75 MASTER 1.50		
		3rd								
5 SUPPORT HAND ONLY (4 YDS, 3 RND5)		1st	2nd				TWO W/IN GRAY ONE W/IN BLACK	BASIC 5.00 EXPERT 4.00 MASTER 3.50		
		3rd								
6 PRIMARY HAND ONLY (7 YDS, 3 RND5)		1st	2nd				TWO W/IN GRAY ONE W/IN BLACK	BASIC 3.00 EXPERT 2.00 MASTER 1.50		
		3rd								
7 PRIMARY HAND SUPPORTED (7 YDS, 3 RND5 RELOAD 3 RND5)		1st	2nd				FOUR W/IN GRAY TWO W/IN BLACK	BASIC 10.00 EXPERT 8.00 MASTER 6.00		
		3rd								
8 KNEELING WITH COVER (10 YDS, 3 RND5) PRIMARY, 3 RND5 SUPPORT SIDE	PRIMARY SIDE EVALUATOR	1st	2nd	3rd			FOUR W/IN GRAY TWO W/IN BLACK	BASIC 4.00 EXPERT 3.00 MASTER 2.00		
	SUPPORT SIDE EVALUATOR	1st	2nd	3rd						
9 VERTICAL COVER (15 YDS, 2 RND5) PRIMARY, 1 RND SUPPORT SIDE	PRIMARY SIDE EVALUATOR	1st	2nd	3rd			THREE HITS ANYWHERE ON SILHOUETTE	BASIC 2.50 EXPERT 2.00 MASTER 1.50		
	SUPPORT SIDE EVALUATOR	1st	2nd	3rd						
10 PRIMARY SUPPORTED (15 YDS, 18 RND5)		1st	2nd	3rd			14 HITS ON TARGET 18 HITS WITHIN GRAY 18 HITS IN WHITE	BASIC 60.00 14/18 EXPERT 60.00 18/18 MASTER 60.00 18/18		
		<input type="checkbox"/> PASS	<input type="checkbox"/> FAIL	OVERALL QUALIFICATION LEVEL: <input type="checkbox"/> BASIC <input type="checkbox"/> EXPERT <input type="checkbox"/> MASTER						
Firearms Safety		<input type="checkbox"/>	<input type="checkbox"/>	COMMENTS						
Mechanical Functions		<input type="checkbox"/>	<input type="checkbox"/>							
Manipulations		<input type="checkbox"/>	<input type="checkbox"/>							
Basic Shooting Principles		<input type="checkbox"/>	<input type="checkbox"/>							
Accuracy		<input type="checkbox"/>	<input type="checkbox"/>							
Range Officer/ID# _____					Qualifying Officer/ID # _____					
Training Sergeant/ID# _____					ETRS Entry (Initial and Date) _____					

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ANNEX F

CHP 243R, TASK ORIENTED QUALIFICATION COURSE-RIFLE

STATE OF CALIFORNIA DEPARTMENT OF CALIFORNIA HIGHWAY PATROL TASK ORIENTED QUALIFICATION COURSE-RIFLE CHP 243R (New 3-20) OPI 081								
LAST NAME	FIRST NAME	ID NUMBER	AREA NUMBER	DATE				
SMITH	JOHN	00000	252					
	TASK	RIFLE POSITION	EVALUATOR	1 ST ATTEMPT	2 ND ATTEMPT	3 RD ATTEMPT	ACCURACY STANDARD	
1	50-YARD SLOW FIRE Shooting position of choice (8 rounds in 60 seconds)	ON TARGET, SMALL APERTURE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	8 HITS IN HEAD	
2	50-YARD RAPID FIRE Kneeling supported-2 rounds (2 seconds for each round)	READY POSITION, LARGE APERTURE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	2 HITS IN WHITE OR GRAY	
3	15-YARD REACTIVE Kneeling unsupported (2 rounds in 2 seconds)	READY POSITION, LARGE APERTURE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	2 HITS IN WHITE OR GRAY	
4	15-YARD REACTIVE Standing unsupported (2 rounds in 2 seconds)	READY POSITION, LARGE APERTURE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	2 HITS IN WHITE OR GRAY	
5	10-YARD REACTIVE Kneeling unsupported (2 rounds in 1.5 seconds)	READY POSITION, LARGE APERTURE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	2 HITS IN WHITE OR GRAY	
6	10-YARD REACTIVE Standing unsupported (2 rounds in 1.5 seconds)	READY POSITION, LARGE APERTURE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	2 HITS IN WHITE OR GRAY	
7	5-YARD REACTIVE Standing unsupported (2 rounds in 1.5 seconds)	DEPRESSED MUZZLE		<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	<input type="checkbox"/> PASS <input type="checkbox"/> FAIL TIME <input type="checkbox"/> FAIL ACCURACY	2 HITS IN WHITE OR GRAY	
COMMENTS								
OVERALL QUALIFICATION LEVEL:					<input checked="" type="checkbox"/> PASS			<input type="checkbox"/> FAIL
Range Officer/ID#			Qualifying Officer/ID #					
Training Sergeant/ID#			ETRS Entry (Initial and Date)					
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ANNEX H

CHP 243W, SECONDARY WEAPON QUALIFICATION COURSE-PISTOL

STATE OF CALIFORNIA DEPARTMENT OF CALIFORNIA HIGHWAY PATROL SECONDARY WEAPON QUALIFICATION COURSE-PISTOL CHP 243W (New 3-20) OPI 001									
LAST NAME	FIRST NAME	ID NUMBER	AREA NUMBER	DATE					
SMITH	JOHN	00000	252						
PISTOL TYPE REVOLVER <input type="checkbox"/> SEMI-AUTOMATIC <input type="checkbox"/>									
	TASK	EVALUATOR	QUALIFICATION TIMES				ACCURACY STANDARD	TIME STANDARD	
			1st	2nd	3rd	# Hits			
1	Safe drawing, loading, and unloading						N/A	No time limit	
2	Primary hand only (2 yds)						3 hits anywhere on target	3 seconds	
3	Primary hand supported (4 yds)						3 rnds reload 3 rnds - 6 hits anywhere on target	30 seconds	
4	Primary hand supported (5 yds)						3 hits anywhere on target	5 seconds	
5	Primary hand supported (7 yds)						3 hits anywhere on target	7 seconds	
6	Primary hand supported (10 yds)						3 hits anywhere on target	10 seconds	
* Minimum passing score is 14 hits out of 18 shots fired. <input type="text" value=""/> /18 hits									
			PASS	FAIL					<input type="checkbox"/> PASS <input type="checkbox"/> FAIL
			<input type="checkbox"/>	<input type="checkbox"/>	COMMENTS				
Firearms Safety			<input type="checkbox"/>	<input type="checkbox"/>					
Mechanical Functions			<input type="checkbox"/>	<input type="checkbox"/>					
Manipulations			<input type="checkbox"/>	<input type="checkbox"/>					
Basic Shooting Principles			<input type="checkbox"/>	<input type="checkbox"/>					
Accuracy			<input type="checkbox"/>	<input type="checkbox"/>					
Certifying Range Officer/ID#			<input type="text" value=""/>		Qualifying Officer's Signature				<input type="text" value=""/>
Training Sergeant/ID#			<input type="text" value=""/>		ETRS Entry (Initial and Date)				<input type="text" value=""/>
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